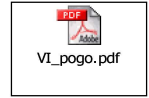
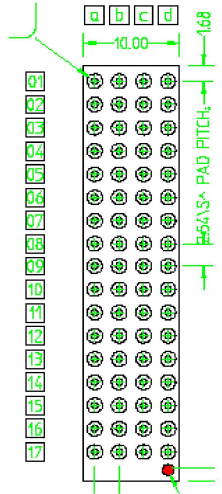


V/I Resource (VI)

Row	Column			
	A	B	C	D
1	GS2	P1	G1	PS1
2	PS2	G2	P2	GS1
3	GS4	P3	G3	PS3
4	PS4	G4	P4	GS3
5	GS6	P5	G5	PS5
6	PS6	G6	P6	GS5
7	GS8	P7	G7	PS7
8	PS8	G8	P8	GS7
9	GS10	P9	G9	PS9
10	PS10	G10	P10	GS9
11	GS12	P11	G11	PS11
12	PS12	G12	P12	GS11
13	GS14	P13	G13	PS13
14	PS14	G14	P14	GS13
15	GS16	P15	G15	PS15
16	PS16	G16	P16	GS15
17				

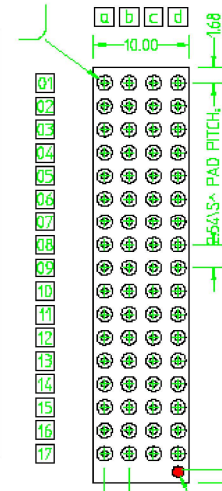


orientation mark → ●

Example: pogo block 123
Channel number Position

pA Resource (PA_RES)

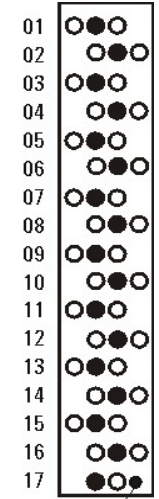
Row	Column			
	A	B	C	D
1	V1	AGND	F1	S1
2	V2	AGND	F2	S2
3	V3	AGND	F3	S3
4	V4	AGND	F4	S4
5	V5	AGND	F5	S5
6	V6	AGND	F6	S6
7	V7	AGND	F7	S7
8	V8	AGND	F8	S8
9	NC	NC	NC	NC
10	NCS	CGND	SCLK	CGND
11	CGND	SDIN	CGND	SDOUT
12	NC	NC	NC	NC
13	DGND	DGND	DGND	DGND
14	D1	DGND	D2	DGND
15	DGND	D3	DGND	D4
16	D5	DGND	D6	DGND
17	DGND	D7	DGND	D8



orientation mark → ●
Use same via and spacing as standard V/I pogo.
NC = No Connect

pA Measure (PA-MEAS)

Row	Column			
	A	B	C	D
1	GRD1	SNS1	FRC1	
2		GRD2	SNS2	FRC2
3	GRD3	SNS3	FRC3	
4		GRD4	SNS4	FRC4
5	GRD5	SNS5	FRC5	
6		GRD6	SNS6	FRC6
7	GRD7	SNS7	FRC7	
8		GRD8	SNS8	FRC8
9	GRD9	SNS9	FRC9	
10		GRD10	SNS10	FRC10
11	GRD11	SNS11	FRC11	
12		GRD12	SNS12	FRC12
13	GRD13	SNS13	FRC13	
14		GRD14	SNS14	FRC14
15	GRD15	SNS15	FRC15	
16		GRD16	SNS16	FRC16
17				



orientation mark → ●

orientation mark → ●